

# Welcome to Trinity Rep's Sensory Friendly Season

Our sensory friendly season ensures an atmosphere where people of all abilities can be comfortable and get the most fulfilling experience out of our shows. Tonight's performance will be identical to other performances of the show, but we have created a list of moments in the play (reverse side) to let patrons know when an intense moment is about to happen, giving you a chance to prepare accordingly.

These accommodations make it possible for people with Autism Spectrum Disorders, Post-Traumatic Stress Disorders and Sensory Processing Disorders to attend the theater without worry of judgment or needing to leave because of unexpected triggers happening onstage.

We also prepare social stories which help patrons get to know the theater and what to expect before even stepping foot into building. For more information, visit our sensory friendly website at [www.trinityrep.com/box-office/accessibility/](http://www.trinityrep.com/box-office/accessibility/)

Thank you for your support of Trinity Rep's commitment to accessibility for all!

**If you are interested in hearing more about our sensory friendly programming,** email Jordan Butterfield at [jbutterfield@trinityrep.com](mailto:jbutterfield@trinityrep.com).

## Terms for Neurotypical Audience Members

- **Stimming:** This is a technique used by some patrons with different abilities to deal with excitement, nerves, over-stimulation, and fear. This can manifest as hand wringing, flapping, spinning, rocking, or clapping.
- **Sensory overload AKA "vestibular function":** The feeling of imbalance or disorientation of where things are. This occurs often to people with disabilities so they need help, which leads to self-soothing by stimming as well. Audio sensory overload for some patrons may result in humming or making calm noises.
- **Repetitive speech:** Some patrons may repeat phrases, quotes, or speech. Some repetitive phrases are said to aid comprehension. Others repeat direct quotes, such as from movies, as a calming technique.
- **Tics:** Tics are involuntary physical movement that are caused by stress.
- **Non-Verbal Communication:** Not all people use oral communication to speak. Some patrons may need to use sign language to communicate or may have difficulties communicating.
- **Touch sensitivity:** Some patrons may be very uncomfortable with touch and others may need weighted vests or blankets to feel comfortable.
- **Fidget Toys:** Community members with disabilities may need these toys during a performance. They use fidget toys to relieve stress and anxiety so they can enjoy and focus on the show. You may see stress balls, fidget cubes, drawing pads, and putty. The most common example is fidget spinners.
- **Warning sheets/lights:** On the other side of this page is a list of warnings that we created for this production. Since we are keeping the theater dark, they may need to shine a light in order to refer to these warnings during the show.

## Sensory Friendly Guide to *Fade*

**BEFORE YOU SEE THE SHOW:** This list contains moments in the show that may be either visually or audibly jarring for some audience members. The list is not comprehensive, but may help you to prepare for abrupt or transitional moments in the show. **Beware of spoilers ahead.**

### GENERAL NOTES:

- There will loud music playing during the scene transitions.
- Moments in **bold text** will have a red warning light during the sensory friendly performance

### THIS PRODUCTION IS PERFORMED WITH NO INTERMISSION

- As soon as the announcer says "Gracias," loud music plays and a light flickers and then abruptly comes on.
- The lights dim before the loud music plays after Lucia says, "Me salvaste la vida. Mil gracias."
- **After Rosa says, "It's my curse," the dialogue evolves into a remix that is loud and distorted.**
- Loud music with drum beats play during the next transition and it is accompanied by a gradual dimming of lights after Lucia says, "I'm going to be here for a while."
- After Lucia enters and opens her laptop the lights abruptly turn on.
- Lucia bangs the window as she says, "I'm fine."
- As soon as Abel says, "Ta Bueno," there is a fast light change that abruptly changes to a bright light after 30 seconds of music.
- There is loud guitar music with thunder sounds during the next scene after Abel says, "Gotta go be my value and clean some bathrooms."
- After Abel exits with the cookies there is a bright light change.
- After Lucia says, "Abel," the lights suddenly go dark and then slowly brighten again.
- **After Lucia says, "No, I think I'm going to get home," the transitions plays a scene from a TV show and it has loud gunshot sounds.**
- After Abel says "I can't miss any more work," there is loud drum music.
- Lucia slams the door after asking, "Corn nuts?"
- After Lucia throws away the beer and chips and exits, the lights suddenly pop on.
- Loud drum music plays during the next transition and a light abruptly goes out after Lucia says, "No creo en esas cosas... Miedoso."
- During the next transition, there are loud music and the sounds of a vacuum cleaner after Lucia says, "Okay, I'll be right up." **After some vacuuming, the printer turns on and there is a loud sound cue and a bright flashing light.**
- During the next transition, Abel vacuums. When he turns the vacuum off, the lights go off.
- Abel slams the door loudly after saying, "I'm not your fucking maid." This is followed by a loud voiceover with different scenes of a TV show clashing together.
- **The final moment of the play ends with the warped sound of the vacuum cleaner after Lucia says, "See you tomorrow."**